

Report: Operation Desert Strike Pt II - 09.08.02

Mission Classification: Alpha I - Recon/Rescue

Briefing:

Several months ago, a small Rogue Squadron commando team led by General Viper went on a mission to a desert planet that was the suspected location of a group of Tollans who had been enslaved by Anubus. (Consult me for the Mission Report)

The mission was successful, the Tollans were located and rescued, but we found out from the refugees that several had been taken off-world before we had arrived.

To attempt to locate them, Cat removed the memory crystals of the DHD.

The RS research team has been able to decode these crystals and has given us the information on the planet where the missing Tollans were taken.

UAV flights show a forced labor camp about 1.5 km from the Stargate. We believe this is the probable location of the Tollans we are after.

The planet is similar to Farpoint in that its mostly rolling savanna type grassland.

We will proceed through the gate, locate the Tollans we are sent to rescue, and get them the hell outta Dodge before the guards realize what's happening.

Standard arms and armorment for this one.

Intelligence has provided us with a rough sketch map of the area. It can be viewed [here](#).

Mission Status: Complete

Injuries to Personnel/Equipment:

Viper - Second and third degree burns to the chest.

Report:

A bit chaotic to begin. Thorn and Red came late, so we had to hold up for them.

We got through the gate, and Acid, of course, got lost while he was in the lead.

Then someone lit up some grass - I think it was Glantry - and I started to hear the Doors playing somewhere in the background, which turned out to be Acid's minidisk player.

We made it to the camp without major mishap, once there we split into two teams.

Acid's team went and checked out a large warehouse that turned out to be filled with, oddly enough, Skittles.

Acid blew up some dung-flavored skittles while my team was cutting a hole in the fence.

We ambushed a small patrol and we made it inside and started herding the prisoners

back to the gate.

Meanwhile Acid and the Fetts - I pawned them off to him in a rather brilliant maneuver - were busy loading a Tel'tac with as many boxes of skittles as they could.

We discovered some of the prisoners were at the mine, and we set a trap to deal with the Jaffa heading to deal with us - Phil buzzed them in the Tel'tac.

A furious light fight erupted, and Thorn and I dove into the mine and had Phil land the ship right inside the mine.

While I covered them, Thorn and Phil loaded up the prisoners.

Which is when I was hit. The staff blast burned through my armour and really hurt!

We took off and picked up the rest of the team at the gate.

We then headed to Earth, where we left the prisoners in the care of the SGC and headed for O'Malleys for some R&R - In my case, drugged up on Valium. Don't ask.