

## **Report: Operation Intriguing Aspect**

**Mission Classification:** Charlie X – Light Recon

### **Briefing:**

We're going back to Alpha Centauri. The goa'uld have begun digs in the area around the stargate, in the general vicinity of where the old statue used to be. The statue, still locked up in the research lab is believed to be what they are searching for. Our primary objective is to ascertain whether or not the statue that we brought back with us is their goal. Our secondary objectives are to eliminate the dig area and to attempt to find out why the goa'uld were looking for the statue to begin with.

We will insert via high-altitude parachute drop since the goa'uld have gotten smart and put up a terrain following scanner to detect landing ships. Intel doesn't believe that it is sensitive enough to detect individual parachute landings. Once down we will rendezvous at the site of the destroyed goa'uld listening post, which has been abandoned permanently.

Once the dig has been shut down, we will head back to Farpoint via the stargate.

**Mission Status:** Complete

### **Personnel:**

Tony Moore  
Nick Fel  
Thomas Anderson  
Ilexa Thorn  
Corry Vrecken  
Piquo Starr  
Jol Allson

### **Injuries to Personnel/Equipment:**

Piquo – Mild concussion  
Thorn – Hit by a staff blast

### **Report:**

We started up in *Nirvana's* briefing room and migrated to the hanger bay, where we boarded our shuttle. The *Nirvana* dropped out of hyperspace outside the system, and the shuttle went in. We made our high altitude insertion and parachute landing with out any major mishaps, and the shuttle was not detected.

Being scattered around, we all managed to make our way to the rendezvous point, where a Jaffa stepped on Piquo's head, knocking him out (he had to leave). Thorn and Corry were detailed to drag him to the ambush point, where Nick and I set up shop. On the way there, Nick and Jol took out a patrol of 3 Jaffa, which were wandering the woods. Once we arrived, Jol took my holo-video grenade and made his way around to a position 45° around the clearing from us with his staff weapon he salvaged from one of the Jaffa he'd taken out. Thorn and Corry were assigned the task of robbing the Goa'uld tents, and Nick and I were to provide cover for their escape to the gate. Neo, who'd taken Piquo's sniper rifle, set up to cover our retreat to the gate.

Jol provided the distraction Corry and Thorn needed and they set off looting the tents. Jol then took over a large fixed base energy cannon and started showing the Jaffa the business end of it. He was almost cut off by Jaffa when Corry and Thorn finished, allowing Nick and I to give him some covering fire. By this time, the Jaffa were so confused, they didn't know where to shoot, they were under assault from every angle. I popped smoke and Nick and I ran after Corry and Thorn, who'd come back to retrieve Piquo. The trio had made it to the DHD and Thorn had started it dialing when she got hit. Being chased by Jaffa, I grabbed the back of her combat harness and dragged her after me up through the now engaged gate with Nick hot on my heels.

Jol assisted Corry with Piquo, and then waved Neo through before coming back himself.

Once we got back, Acid had a big surprise waiting for us. Nick decided to award me a CO's Medal for running 3 missions in as many weeks.