

Report: Operation Red Dawn – 18.01.03

Mission Classification: Foxtrot V – Assault

Briefing:

Some time ago, the SGC set up an off world base, Charlie Site, on the planet PX9-951. The base was abandoned due to cut-backs in the SGC's operating budget. It was left with an automatic early warning satellite in orbit and an iris on the gate.

At 1321 hours yesterday, the SGC received an alarm from that satellite. Telemetry received from the EW sat indicates that three Cheops type motherships are in orbit. Ground images show landers on the ground and enough Jaffa that you couldn't swing a lightsaber without cleaving three or four in half.

Our mission is to defend the base long enough to plant demolition charges and to activate the satellite's self-destruct mechanism. Once the charges are in place and the satellite has been destroyed, we will pull back through the gate. No sh*t folks, we should have only minutes until the first wave reaches the perimeter. We will have little or no air cover, only what has been left behind.

A large trinium wall rings the base, with guard towers placed in each corner of the rectangular formation, and two on either side of the main entrance. Each tower should still be equipped with an M-60 machine gun, as well as portable stinger missiles. The tree line has been cleared out to 2000 meters from the base of the wall, providing ample fields of fire. The base has a half dozen MATs that can be controlled remotely and also has a hawk anti-aircraft missile battery located near the main runway which runs down the center of the base, flanked by hangers, barracks, the armoury, and the control center. The stargate is located at one end of the runway while the other end is open except for the wall. We should be able to locate plenty of ammunition for the Tau'ri weapons in the base armoury, and you can feel free to raid the PX, it's all going to be marked down as destroyed in action anyway.

Mission Status: Complete

Personnel:

Tony Moore
Nick Fel
Ace Azzameen
Phil Fett
Ilexa Thorn
Corry Vrecken
David Sinclair
Jol Allson

Injuries to Personnel/Equipment:

None

Report:

Well, we started late as usual. I wanted to get a map of the place from Neo, but it turned out Neo couldn't find it. So he came in to assist since he knew the layout.

We split into 3 groups. Nick took Jol, Phil, Thorn, and Davie and set up defensive positions while Ace and Corry raced off to rig the place to explode. I went to the control center to blow up the satellite.

Nick's team set up expertly, using left over equipment from the base in the defense.

I reached the control center and found that the reactor had been shut down, and dispatched Ace to start it up.

After a failed splicing accident, we finally got partial power just as the Goa'uld attacked.

A fierce firefight ensued while Corry planted bombs, Ace played with the reactor, and I sat on my thumbs electrocuting myself.

Finally power was restored and i was able to blow up the sat.

Corry had finished her bomb planting duties and had gone to the gate control room and had the dialing sequence ready to go.

The defenders, running low on ammo, finally got the evac signal and came rushing back. Ace fired a couple missiles out and set them to come back and blow up gate command, and we all made it back through.

I set off the explosives and made a mad leap through the gate. The detonation shook the iris on our side.